SNSP-ZH-EUR-1

INSTRUCTION BOOKLET

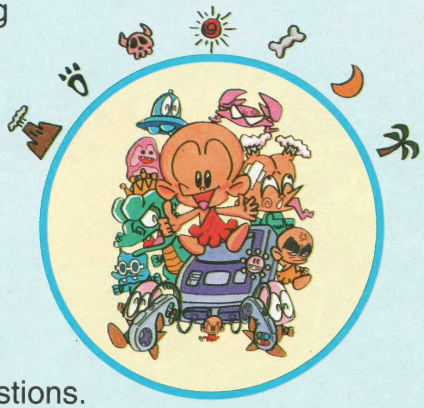
TM

SUPER NINTENDO™
ENTERTAINMENT SYSTEM

HUDSON GROUP
HUDSON SOFT®

THANK YOU !

You have just made a perfect choice by selecting and purchasing this quality Hudson Soft product.
Thank you for choosing "SUPER B.C.KID™".
In order to insure your complete enjoyment of this game, we recommend that you read the manual carefully and follow its instructions and suggestions.

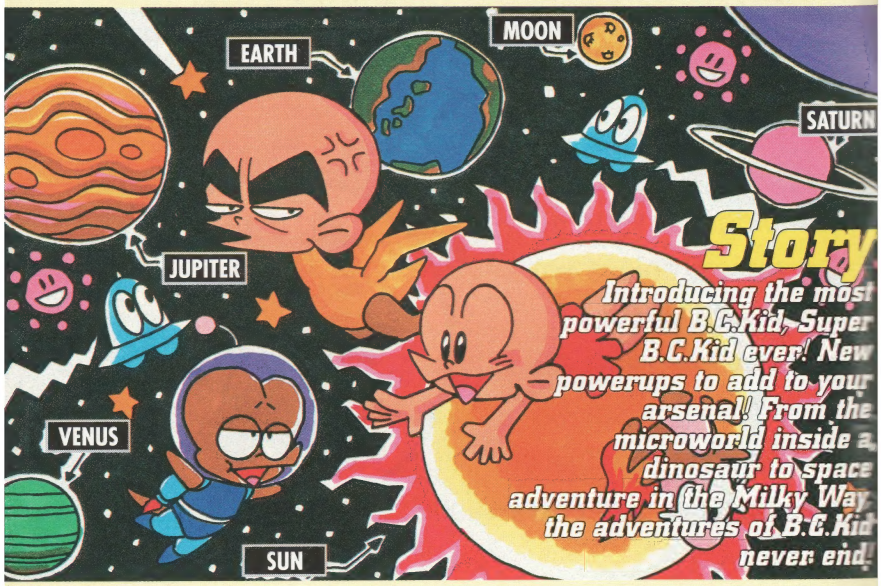


CONTENTS

STORY 2
PLAYING SUPER B.C.KID 2
CONTROL PAD 2
SCREEN DISPLAY 3
OPTION MODE SCREEN 3
BRUSH UP ON YOUR B.C.KID SKILLS 4
SPECIAL MOVES 4
CHANGING SHAPES 6
POWERUPS AND ITEMS 6
SPRING FLOWERS 8
OTHER ITEMS 8
BONUS STAGES 9
ENEMIES 12

ENGLISH

Introducing A New Theory of Evolution!?



ENGLISH

PLAYING SUPER B.C.KID

CONTROLLER

L/R Button:
Used to run up icy slopes.

Y Button:
Head butt. Fires shots on the Crab Shooting Stage.

CONTROL PAD:
Moves B.C.Kid.

X Button:
Special attack. (when available)

A Button: Not used.

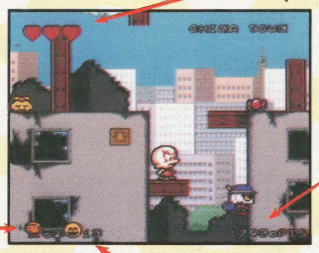
SELECT Button:
Not used.

START Button:
Starts and pauses the game.

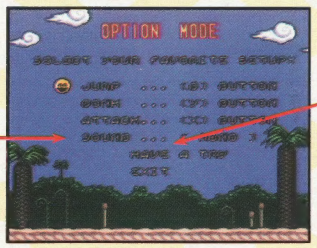
B Button:
Jump.

**Pressing the START or SELECT button while holding down on the L or R button will cause the game to reset.*

SCREEN DISPLAY



OPTION MODE SCREEN



SOUND: Select music in "STEREO" or "MONO" depending on your television.

HAVE A TRY: This allows you to control B.C.Kid on the DEMO screen so you can practice his basic moves yourself.

DEMO SCREEN

If the TITLE screen is left untouched, an interesting DEMO screen will appear showing B.C.Kid's basic moves. Take time out to look at the demo before starting your first game.

ENGLISH

BRUSH UP ON YOUR B.C.KID SKILLS

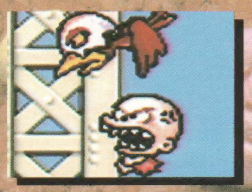
SPECIAL MOVES

SPIN B.C.KID:

Repeatedly hit the B Button and Y Button. B.C.Kid will slowly drop while spinning. Be sure to master this move because it's useful for both moving and attacking!

SWIMMING:

You can swim freely in water using only the Control Pad.



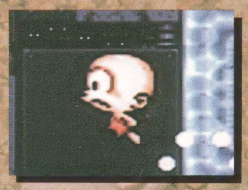
CLIMBING:

Repeatedly hitting the B Button lets you cling to and climb even vertical walls.

CLIMBING TREES:

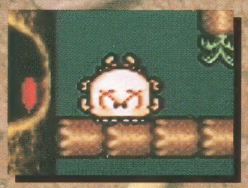
You can climb up and down trees by hitting the up or down arrows of the Control Pad. You can move behind the tree by hitting the right or left arrows of the Control Pad.

ENGLISH



B.C.KID JUMP:

With good timing, the Y Button can be used to climb vertical walls and in between narrow walls not possible with basic climbing. Although this move is difficult, it is extremely useful!



BIG WHEEL:

You can bite into a tree lying horizontally and make a big wheel by pressing the B Button and the up or down arrows of the Control Pad. This trick can be repeated over and over!

CLIMBING WATERFALLS:

You can cling to a waterfall by pressing the Control Pad up along with the Y Button, and then climb by repeatedly hitting the B Button. You can move left and right across the waterfall by pressing the Control Pad left or right.

SPRING FLOWER JUMP:

You can make big jumps by landing on a Yellow Spring Flower and pressing the B Button at the right time.

CARRYING SPRING FLOWERS:

You carry Yellow Spring Flowers on your head by head butting them (Y Button). Head butt again allows you to throw them at enemies.

CHANGING SHAPES

POWERUPS AND ITEMS

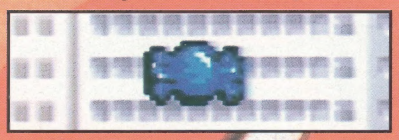
Red Candy Makes B.C.Kid little

Little B.C.Kid

Yellow Candy Makes B.C.Kid normal size

Normal B.C.Kid

Blue Candy Makes B.C.Kid big



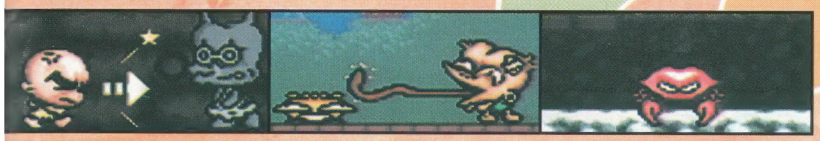
Big B.C.Kid

ENGLISH

CANDIES AND CRAB B.C.KID

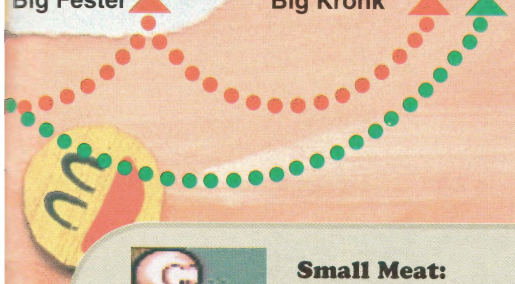
Sometimes it's useful to be Big B.C.Kid, sometimes you can't get through a passage unless you're Little B.C.Kid, and sometimes you can't get to the next stage if you're Crab B.C.Kid. But don't worry, because if you move the screen a little, you can always find the candy you need in it's original location!

Little Fester | Little Kronk | Little Crab



Fester B.C.Kid | Kronk B.C.Kid | Crab B.C.Kid

Big Fester | Big Kronk | Big Crab



Small Meat:
Results in powerup increase of one level.

Big Meat:
Results in powerup increase of two levels.
Temporarily makes B.C.Kid invincible.

ENGLISH

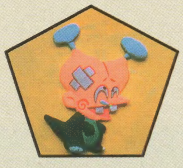
CHANGING SHAPES

NORMAL B.C.KID:
Uses head butts to attack.

BIG B.C.KID:
Uses boomerangs to attack when the X Button is pressed. Boomerangs destroy the enemy and then return to B.C.Kid. (Takes four Smileys to use.)

FESTER B.C.KID:
Fires petrifying light beams when the Y Button is pressed.

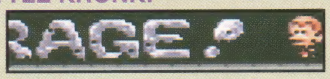
BIG FESTER:
Attacks with eggs when X Button is pressed. Thrown eggs are actually time bombs which explode several seconds after landing. (Takes four Smileys to use.)



KRONK B.C.KID:
Attacks with his tail when Y Button is pressed.

BIG KRONK:
Turns invisible for set length of time when the X Button is pressed, freely attacking enemies without taking hits. (Takes half of all Smileys to use.)

LITTLE B.C.KID, LITTLE FESTER, LITTLE KRONK:
All little versions can attack by screaming when the X Button is pressed. The scream is shot out as bombs and you can even ride on top of it.



SPRING FLOWERS

Pink: Life fruit

Orange: Carry meat

Yellow: Spring flower used for jumping.Can be carried when head butted.

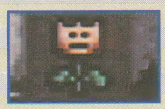
OTHER ITEMS

Heart: Restores one level of power.

Big Heart: Restores all power.

Crystal Heart: Increases maximum power possible by one level.

Flower Seeds: Propeller Flower seeds. Can be used to fly through air when put on B.C.Kid's head.



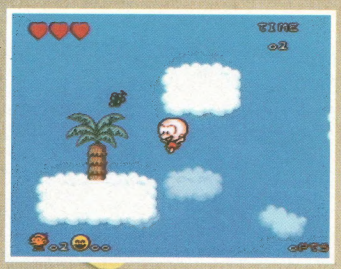
Little Flower: Allows you to play a bonus stage. There are a total of eight stages.

1UP: Look like tiny B.C.Kid's. They increase your stock by one turn.

Extra Point Items: Have fun looking for the many extra point items which are scattered throughout all the screens.

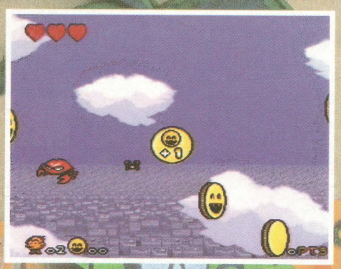
FINDING LITTLE FLOWERS

BONUS STAGES (8 STAGES TOTAL)

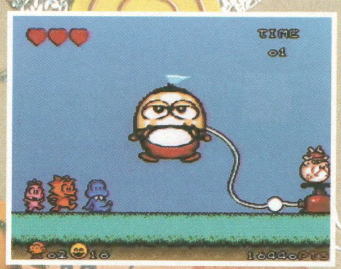


CLOUD JUMPING:
Jump toward the goal while picking up items.

BASKET BALL:
Put Spring Flowers in the box. Watch out for the swift Croc!



SHOOTING:
Shoot by repeatedly hitting the Y Button! This is a super hard shooting stage. Also called the Crab Shooting stage.



BALLOON CRASH:
Use ground head butts on the pump to inflate the Heli until it blows up!

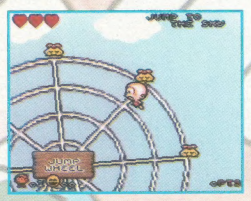
SMILEY THIEF

There is a Smiley Thief who will steal all the Smileys you have collected if you aren't careful. Beware of PIKPOK!

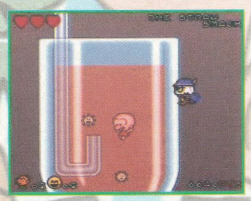
ENGLISH

EXPLORE THE MANY NEW B.C.KID WORLDS

STAGE ADVICE

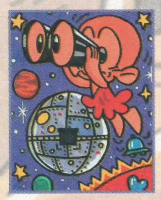


JUMP WHEEL:
Jump on the Spring Flowers on the Ferris Wheel to reach the sky. It's a little hard, but you can do it with good timing.



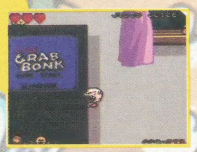
THROUGH THE STRAW:
There's a secret in the straw in the cup. Don't be afraid! Jump in the cup!

FIND THE COMET:
Fly to the ends of the universe to find the secret of the Comet.

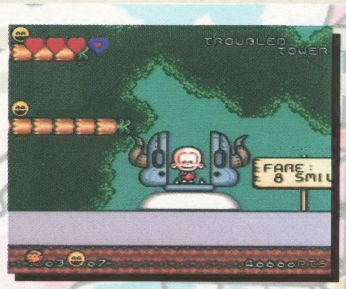


ENGLISH

RUMOUR



There is a rumour that you can play a game on the television on the Juice stage if you turn it on. Try it and find out!



ELEVATOR:
Although you can use the elevator in the Komaccha Tower if you have 8 or more Smileys, it might be better for your health to just climb it!

SPACE STAGE:
It may be hard to control, but floating through space is great!

SLEEPING ROOM:
There are rooms hidden in unexpected places. Fun awaits you if you look hard enough.

THE BAD CITY:
Destroy the Assembly Hall and you can get lots of precious items.

DROOLKINS
DROOL AND HIS GANG ARE BACK!

HE'S BACK-
KING DROOL

Stage 1 boss. Use Spring Flowers skillfully to defeat him.

MOON BEAK

Stage 4 boss. The laser he shoots from his nose is deadly. Use multiple Spin head butts to defeat him!

HELI HOOVY

Stage 3 boss. This evil princess will steal the Crystal Heart you worked so hard to get!

HAREY

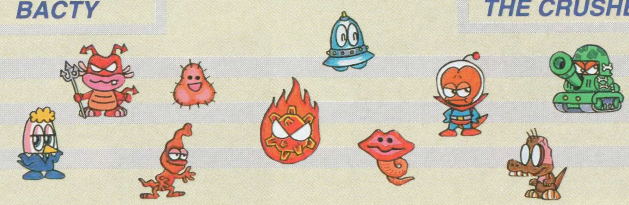
Stage 2 boss. Although he doesn't look much like an enemy, don't be fooled! The blue balls are his weak spots.

BACTY

Stage 5 boss. Your only chance is when he stops. Aim for the mask on his stomach!

THE CRUSHER

ENGLISH



SECRET 4

FIGHTING ENEMY CHARACTERS

BUL BOUS: *This enemy can also be defeated by using multiple Ground head butts.*

CROC: *He grows into a giant when he eats candy!*

BUDDY: *He's not an enemy, but you can ride him.*

DISTRIBUTED BY NINTENDO AUSTRALIA PTY. LTD.
48-52 Dunlop Road, Mulgrave, Victoria 3170 Australia
http://www.nintendo.com.au
NEW ZEALAND AGENT MONACO CORPORATION LTD.
10 Rothwell Avenue, Albany, Auckland

Virgin Interactive Entertainment (Europe) Ltd.
338a Ladbroke Grove
London, W10 5AH
ENGLAND

Virgin Interactive Entertainment (Europe) Sarl
233 rue de la Croix Nivert
75015 Paris FRANCE

Virgin Interactive Entertainment (Deutschland) GmbH
Borselstrasse 16/B
22765 Hamburg GERMANY

PRINTED IN JAPAN
IMPRIME AU JAPON